

## CUNNING PLAN DECK

### REROLL

May reroll all the dice for any single test.



### DIVERS ALARUMS!

Draw a Card from the Divers Alarums! Deck and follow its instructions.



### WILD CARD

May be played as a Perk, Forfeit, or Reroll. If no Divers Alarums! Card has been drawn so far this game, then this card may be used to draw from the Divers Alarums! Deck.



### PERK

One Retainer may take a free activation and perform any and all of the actions that they are normally permitted, even if they have already activated.

Or

If played on a Hero, roll a D6. If the result is equal to or lower than their Prowess, then they can take a free activation, and give orders to their Spear.



### FORFEIT

If played on an opposing Retainer, they can do nothing this turn.

If played on an opposing Hero, roll a D6. If the result is higher than their Prowess, they can do nothing this turn and cannot give orders to their spear.

